# End-to-End Encrypted Group Chats with MLS: Design, Implementation and Verification



TODO: insert here an easy to understand yet impactful figure representing MLS (don't forget to fill this in before the final presentation!)

**Théophile Wallez**, *Inria Paris*Jonathan Protzenko, *Microsoft Research*Benjamin Beurdouche, *Inria Paris*, *Mozilla*Karthikeyan Bhargavan, *Inria Paris*, *Cryspen* 

### Disclaimer

This talk is the long version of the USENIX Security '23 talk:

# TreeSync: Authenticated Group Management for Messaging Layer Security

https://www.usenix.org/conference/usenixsecurity23/presentation/wallez

Internet defense prize and distinguished paper award!

# What is Messaging Layer Security (MLS)

https://www.nytimes.com/2020/06/11/style/signal-messaging-app-encryption-protests.html

### The New Hork Times

# Signal Downloads Are Way Up Since the Protests Began

Organizers and demonstrators say they feel safer communicating with end-to-end encryption.

https://www.nytimes.com/2020/06/11/style/signal-messaging-app-encryption-protests.html

### The New Hork Times

# Signal Downloads Are Way Up Since the Protests Began

Organizers and demonstrators say they feel safer communicating with end-to-end encryption.

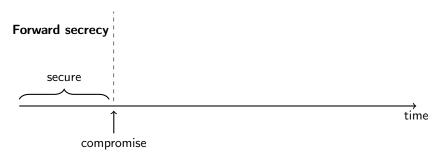
time

https://www.nytimes.com/2020/06/11/style/signal-messaging-app-encryption-protests.html

### The New Hork Times

# Signal Downloads Are Way Up Since the Protests Began

Organizers and demonstrators say they feel safer communicating with end-to-end encryption.

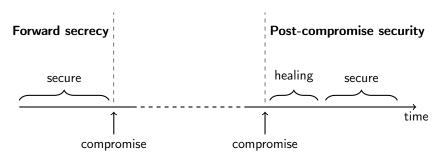


https://www.nytimes.com/2020/06/11/style/signal-messaging-app-encryption-protests.html

### The New Hork Times

# Signal Downloads Are Way Up Since the Protests Began

Organizers and demonstrators say they feel safer communicating with end-to-end encryption.

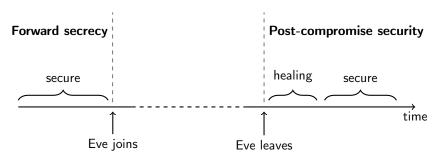


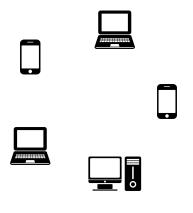
https://www.nytimes.com/2020/06/11/style/signal-messaging-app-encryption-protests.html

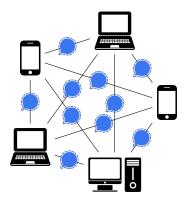
### The New Hork Times

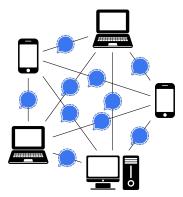
# Signal Downloads Are Way Up Since the Protests Began

Organizers and demonstrators say they feel safer communicating with end-to-end encryption.

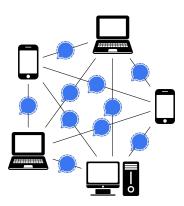




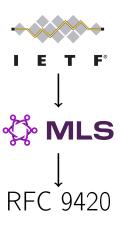




N devices  $O(N^2)$  Signal channels! Slow for large N, e.g.  $N \simeq 1000$ 



N devices  $O(N^2)$  Signal channels! Slow for large N, e.g.  $N \simeq 1000$ 



Design constraints: Secure, efficient, asynchronous, dynamic groups

## A complex problem

### A complex problem

https://nebuchadnezzar-megolm.github.io/



Upgrade now to address E2EE vulnerabilities in matrix-js-sdk, matrix-ios-sdk and matrix-android-sdk2

28.09.2022 17:41 — Security — Matthew Hodgson, Denis Kasak, Matrix Cryptography Team, Matrix Security Team

### A complex problem

https://nebuchadnezzar-megolm.github.io/



# Upgrade now to address E2EE vulnerabilities in matrix-js-sdk, matrix-ios-sdk and matrix-android-sdk2

28.09.2022 17:41 — Security — Matthew Hodgson, Denis Kasak, Matrix Cryptography Team, Matrix Security Team

### Many performance / security tradeoffs

(https://inria.hal.science/hal-02425229/)

( 11 1 1 1						. ,						
Protocol	Create		Add			Remove		Update		Group	Update	Remove
	Send	Recv	Send	Recv	New	Send	Recv	Send	Recv	Agreement	PPCS	PACS
Sender Keys [18]	$N^2$	N	1	1	N	-	-	-	-	No	No	No
Chained mKEM <sup>+</sup>	N	1	1	1	1	N	1	N	1	Yes	Yes	Yes
2-KEM Trees+	N	log(N)	log(N)	log(N)	log(N)	log(N)	log(N)	log(N)	log(N)	Yes	Yes	No
ART [7]	N	log(N)	log(N)	log(N)	log(N)	-	-	log(N)	log(N)	Yes	Yes	No
TreeKEM <sup>+</sup>	N	log(N)	log(N)	1	1	log(N)	1	log(N)	1	Yes	Yes	No
TreeKEM <sub>B</sub> +	N	1	1	1	1	log(N)N	1	log(N)N	1	Yes	Yes	No*
TreeKEM <sub>B+S</sub> +	N	1	1	1	N	log(N)N	1	log(N)N	1	Yes	Yes	Yes

Protocol

Performance

Security

### A complex RFC

1. Introduction 2.1. Presentation Language 2.1.1. Optional Value Variable-Size Vector Length Headers
 Protocol Overview 3.1. Cryptographic State and Evolution Example Protocol Execution 3.3. External Joins 3.4. Relationships between Epochs 4. Ratchet Tree Concepts Ratchet Tree Terminology 4.1.1. Ratchet Tree Nodes 4.1.2. Paths through a Ratchet Tree 4.2. Views of a Ratchet Tree 5. Cryptographic Objects
5.1. Cipher Suites
5.1.1. Public Keys
5.1.2. Signing
5.1.3. Public Key Encryption 5.2. Hash-Based Identifiers 5.3. Credentials
5.3.1. Credential Validation
5.3.2. Credential Expiry and Revocation 5.3.3. Uniquely Identifying Clients 6. Message Framing 6.1. Content Authentication 6.2. Encoding and Decoding a Public Message 6.3. Encoding and Decoding a Private Message 6.3.1. Content Encryption 6.3.2. Sender Data Encryption 7. Ratchet Tree Operations 7.1. Parent Node Contents 7.2. Leaf Node Contents 7.3. Leaf Node Validation 7.4. Ratchet Tree Evolution 7.5. Synchronizing Views of the Tree 7.6. Update Paths 7.7. Adding and Removing Leaves 7.8. Tree Hashes 7.9. Parent Hashes
7.9.1. Using Parent Hashes
7.9.2. Verifying Parent Hashes
8. Key Schedule 8.1. Group Context 8.6. Resumption PSK 8.7. Epoch Authenticators 9. Secret Tree 9.1. Encryption Keys 9.2. Deletion Schedule 10. Key Packages 10.1. KeyPackage Validation 11. Group Creation 11.1. Required Capabilities 11.2. Reinitialization 11.3. Subgroup Branching

12. Group Evolution 12.1. Proposals 12.1.1. Add 12.1.2. Update 12.1.3. Remove 12.1.4. PreSharedKey 12.1.5. ReInit 12.1.6. ExternalInit 12.1.7. GroupContextExtensions 12.1.8. External Proposals Proposal List Validation 12.3. Applying a Proposal List 12.4. Commit 12.4.1. Creating a Commit 12.4.2. Processing a Commit 12.4.3. Adding Members to the Group Additional Cipher Suites 13.3. Credential Extensibility Extensions GREASE 14. Sequencing of State Changes Application Messages 15.1. Padding 15.2. Restrictions 15.3. Delayed and Reordered Application Messages 16. Security Considerations 16.1. Transport Security 16.2. Confidentiality of Group Secrets 16.4. Confidentiality of Group Metadata 16.4.1. GroupID, Epoch, and Message Frequency 16.4.2. Group Extensions 16.4.3. Group Membership 16.5. Authentication 16.6. Forward Secrecy and Post-Compromise Security 16.7. Uniqueness of Ratchet Tree Key Pairs 16.9. Delivery Service Compromise 10. Authentication Service Compromise 11. Additional Policy Enforcement 16.12. Group Fragmentation by Malicious Insiders 17. IANA Considerations 17.1. MLS Cipher Suites 17.2. MLS Wire Formats 17.3. MLS Extension Types 17.4. MLS Proposal Types 17.5. MLS Credential Types 17.6. MLS Signature Labels 17.7. MLS Public Key Encryption Labels 17.8. MLS Exporter Labels 17.9. MLS Designated Expert Pool 17.10. The "message/mls" Media Type 18. References 18.1. Normative References Appendix A. Protocol Origins of Example Trees Appendix C. Array-Based Trees

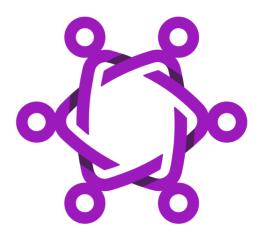
Authors' Addresses

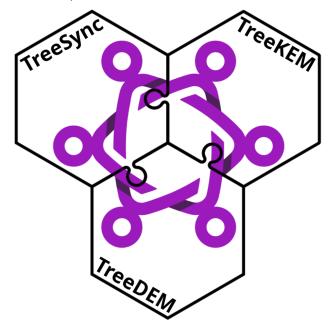
[Page 164]

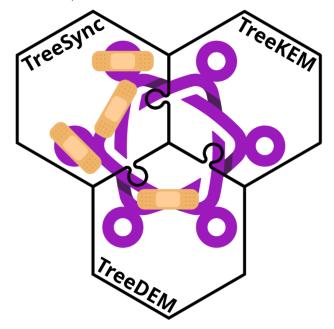
**1,233** commits

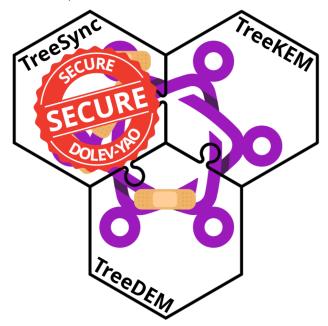
11 0 Open 🗸 582 Closed

# Quick interlude: our contributions

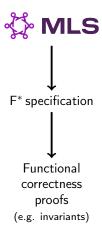


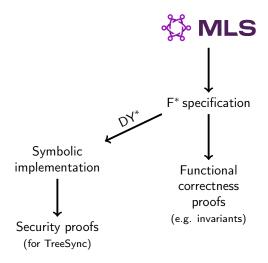


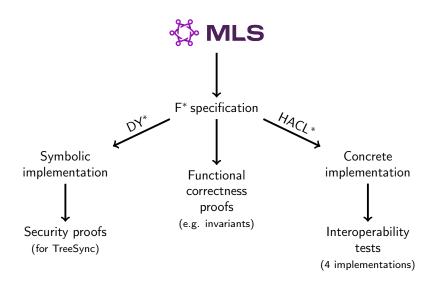


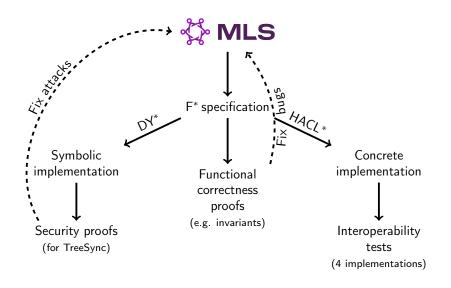






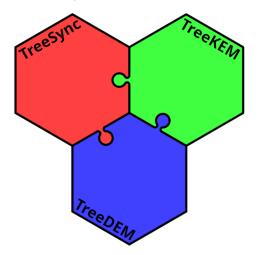






# A tour of MLS

### MLS decomposition



TreeSync: authenticated group synchronization

TreeKEM: efficient continuous group key establishment

TreeDEM: forward secure group messaging

### Disclaimer

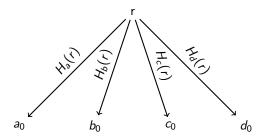
The following explanations do the following assumption:

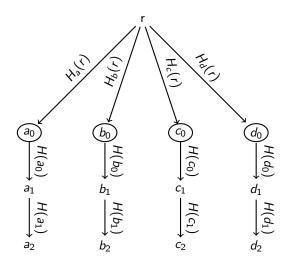
 $\triangleright$  there are  $2^n$  participants in the group.

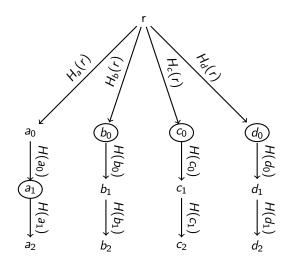
In particular, no dynamic groups (i.e. no add / remove).

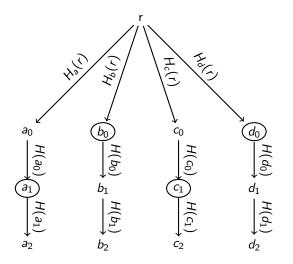
### Why:

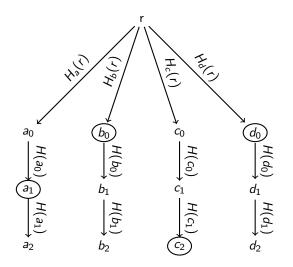
- avoid consuming too much brainpower budget :)
- still give the core ideas behind MLS



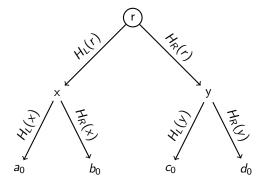


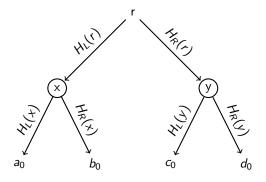


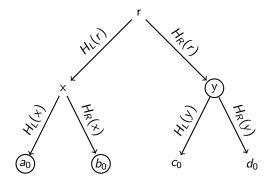


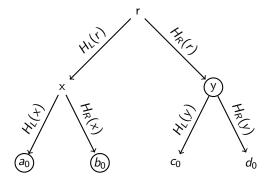


### TreeDEM...with a tree

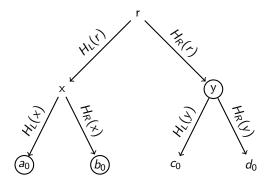








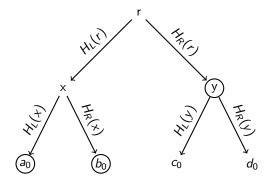
Root key to participant key (worst case):  $O(\log(n))$ 



Root key to participant key (worst case):  $O(\log(n))$ 

But:

Root key to all participant keys (worst case): O(n)



Root key to participant key (worst case):  $O(\log(n))$ 

But:

Root key to all participant keys (worst case): O(n)

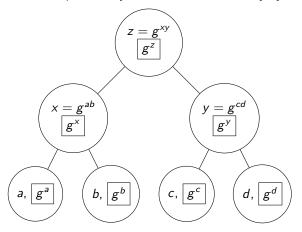
Hence:

Root key to participant key (amortized): O(1)

# TreeKEM, the initial idea (ART)

Idea: do a tree of Diffie-Hellman.

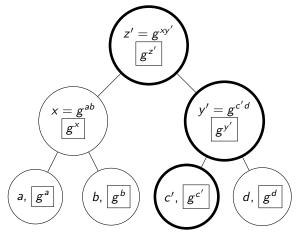
Invariant: private key of a node known exactly by its subtree.



# TreeKEM, the initial idea (ART)

Idea: do a tree of Diffie-Hellman.

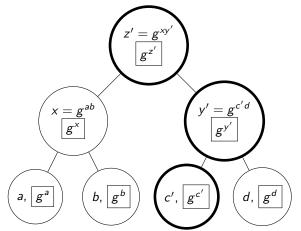
Invariant: private key of a node known exactly by its subtree.



# TreeKEM, the initial idea (ART)

Idea: do a tree of Diffie-Hellman.

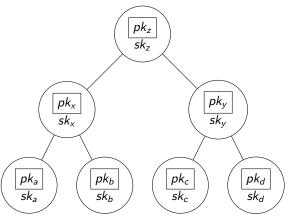
Invariant: private key of a node known exactly by its subtree.



Send complexity:  $O(\log(n))$  asymetric operations Receive complexity:  $O(\log(n))$  asymetric operations

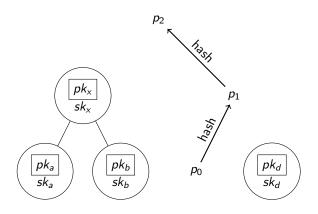
Idea: rely on asymetric encryption (HPKE) and hashes (HKDF). Invariant: private key of a node known exactly by its subtree.

Three steps: generate, encrypt, publish.



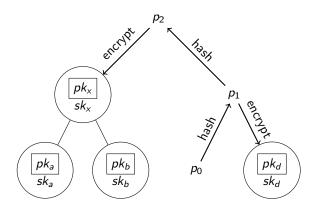
Idea: rely on asymetric encryption (HPKE) and hashes (HKDF). Invariant: private key of a node known exactly by its subtree.

Three steps: **generate**, encrypt, publish.

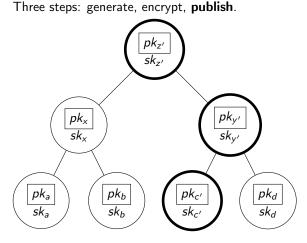


Idea: rely on asymetric encryption (HPKE) and hashes (HKDF). Invariant: private key of a node known exactly by its subtree.

Three steps: generate, encrypt, publish.

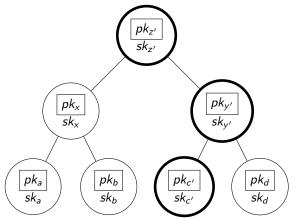


Idea: rely on asymetric encryption (HPKE) and hashes (HKDF). Invariant: private key of a node known exactly by its subtree.



Idea: rely on asymetric encryption (HPKE) and hashes (HKDF). Invariant: private key of a node known exactly by its subtree.

Three steps: generate, encrypt, publish.



Send complexity:  $O(\log(n))$  asymetric operations Receive complexity: only 1 asymetric operation!

# TreeSync: why?

Alice joins a secure group, and receive a tree of public keys. How does she makes sure those keys are not attacker-controlled?

# TreeSync: why?

Alice joins a secure group, and receive a tree of public keys. How does she makes sure those keys are not attacker-controlled?

How does she makes sure who is in the group? Can the attacker be in the group without her knowledge? Is Bob really Bob, or is it the attacker somehow?

# TreeSync: why?

Alice joins a secure group, and receive a tree of public keys. How does she makes sure those keys are not attacker-controlled?

How does she makes sure who is in the group? Can the attacker be in the group without her knowledge? Is Bob really Bob, or is it the attacker somehow?

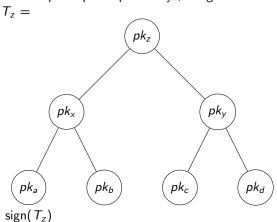
TreeSync solves these problems by authenticating TreeKEM's state. In particular:

- ▶ authenticates all public keys, along with their recipients
- ▶ authenticates the roster, ensuring group membership agreement

Before the integration of TreeSync in MLS, several man-in-the-middle-like attacks were found in MLS. With TreeSync, this class of attacks are not possible anymore.

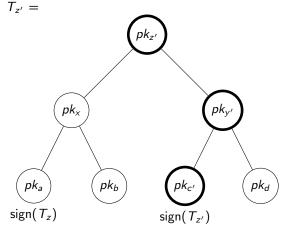
# TreeSync: (naive) attempt 1

When a participant update keys, it signs the new tree.



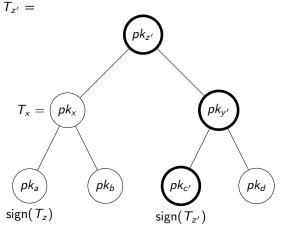
# TreeSync: (naive) attempt 1

When a participant update keys, it signs the new tree.



# TreeSync: (naive) attempt 1

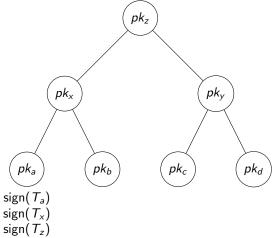
When a participant update keys, it signs the new tree.



Now, Alice's signature is unintelligible! As a result,  $T_{\rm x}$  not authenticated by Alice anymore.

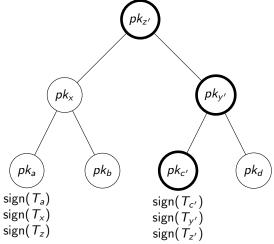
#### TreeSync: attempt 2

When a participant update keys, it signs the every modified subtree.



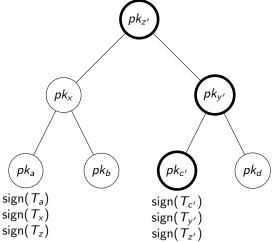
#### TreeSync: attempt 2

When a participant update keys, it signs the every modified subtree.

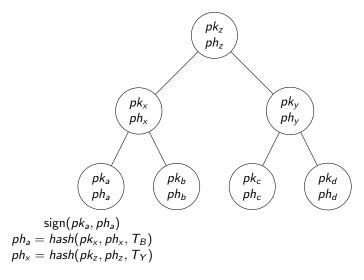


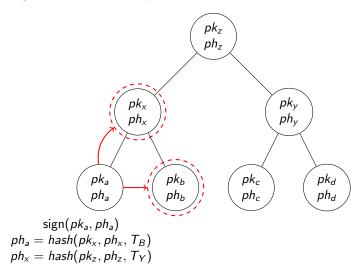
#### TreeSync: attempt 2

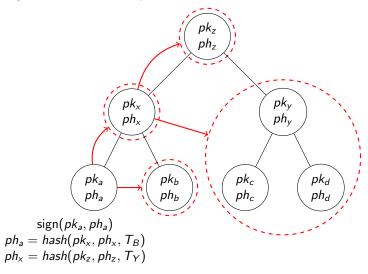
When a participant update keys, it signs the every modified subtree.

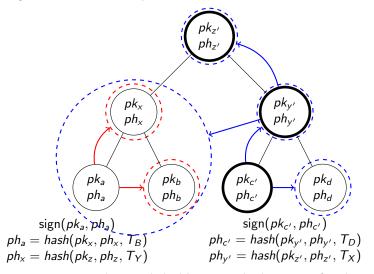


Invariant: every subtree is signed by one of the leaves under it. Complexity: requires log(n) signatures in each leaf :(









Invariant: every subtree is linked by parent-hash to one of its leaves. Complexity: requires only 1 signature in each leaf!

# $2^n$ participants: what did we miss?

Blank leaves: for non-power-of-two number of participants

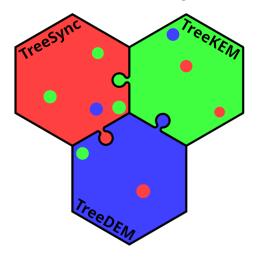
Blank nodes: remove participants and erase secrets they know

Unmerged leaves: add new participants efficiently

Filtered nodes: optimize away nodes that are redundant

# Contributions on TreeSync

# Contribution: Modularizing MLS

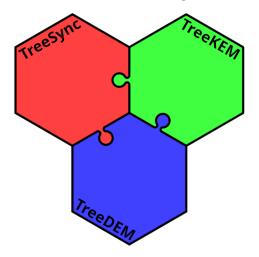


TreeSync: authenticated group synchronization

TreeKEM: efficient continuous group key establishment

TreeDEM: forward secure group messaging

# Contribution: Modularizing MLS

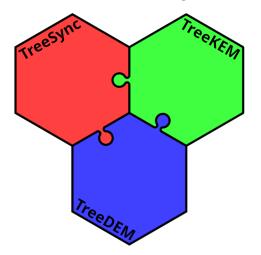


TreeSync: authenticated group synchronization

TreeKEM: efficient continuous group key establishment

TreeDEM: forward secure group messaging

# Contribution: Modularizing MLS





TreeSync: authenticated group synchronization

TreeKEM: efficient continuous group key establishment

TreeDEM: forward secure group messaging

# Contribution: Fixing TreeSync's invariants

```
def join_group(group):
    if well_formed(group):
    # ...
    else:
        raise MalformedGroupException
```

Desirable property: well\_formed is an invariant under group modifications.

# Contribution: Fixing TreeSync's invariants

```
def join_group(group):
    if well_formed(group):
      # ...
    else:
      raise MalformedGroupException
```

Desirable property: well\_formed is an invariant under group modifications.

Actually, a well-formed group could become malformed!

# Contribution: Fixing TreeSync's invariants

```
def join_group(group):
    if well_formed(group):
      # ...
    else:
      raise MalformedGroupException
```

 $Desirable \ property: \ well\_formed \ is \ an \ invariant \ under \ group \ modifications.$ 

Actually, a well-formed group could become malformed!



### Contribution: Fixing TreeSync's guarantees

#### 7.9. Parent Hashes

<u>while tree hashes</u> summarize the state of a tree at point in time, parent hashes capture information about how keys in the tree were populated.

path. When a client computes an UpdatePath (as defined in Section 7.5), it computes and signs a parent hash that summarizes the state of the tree after the UpdatePath has been applied. These summaries are constructed in a chain from the root to the member's

As a result, the signature over the parent hash in each member's leaf effectively signs the subtree of the tree that hasn't been changed since that leaf was last changed in an UpdatePath. A new member joining the group uses these parent hashes to verify that the parent

#### Contribution: Fixing TreeSync's guarantees

#### 7.9. Parent Hashes

<u>while tree hashes</u> summarize the state of a tree at point in time, parent hashes capture information about how keys in the tree were populated.

path. When a client computes an UpdatePath (as defined in Section 7.5), it computes and signs a parent hash that summarizes the state of the tree after the UpdatePath has been applied. These summaries are constructed in a chain from the root to the member's

As a result, the signature over the parent hash in each member's leaf effectively signs the subtree of the tree that hasn't been changed since that leaf was last changed in an UpdatePath. A new member joining the group uses these parent hashes to verify that the parent

Problem 1: Guarantees described in imprecise prose.

### Contribution: Fixing TreeSync's guarantees

#### 7.9. Parent Hashes

while tree hashes summarize the state of a tree at point in time, parent hashes capture information about how keys in the tree were populated.

path. When a client computes an UpdatePath (as defined in Section 7.5), it computes and signs a parent hash that summarizes the state of the tree after the UpdatePath has been applied. These summaries are constructed in a chain from the root to the member's

As a result, the signature over the parent hash in each member's leaf effectively signs the subtree of the tree that hasn't been changed since that leaf was last changed in an UpdatePath. A new member joining the group uses these parent hashes to verify that the parent

Problem 1: Guarantees described in imprecise prose.

Problem 2: Guarantees not actually met by parent hash!

### Contribution: Fixing TreeSync's guarantees

#### 7.9. Parent Hashes

<u>while tree hashes</u> summarize the state of a tree at point in time, parent hashes capture information about how keys in the tree were populated.

path. When a client computes an UpdatePath (as defined in Section 7.5), it computes and signs a parent hash that summarizes the state of the tree after the UpdatePath has been applied. These summaries are constructed in a chain from the root to the member's

As a result, the signature over the parent hash in each member's leaf effectively signs the subtree of the tree that hasn't been changed since that leaf was last changed in an UpdatePath. A new member joining the group uses these parent hashes to verify that the parent

Problem 1: Guarantees described in imprecise prose.

Problem 2: Guarantees not actually met by parent hash!

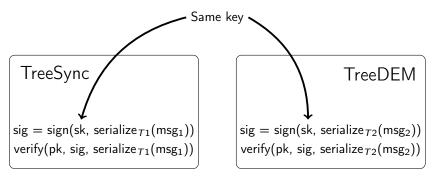


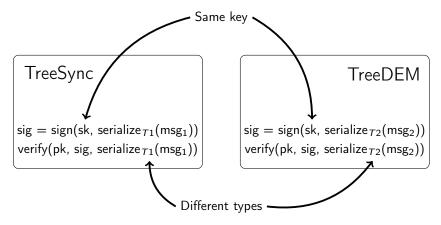
### TreeSync

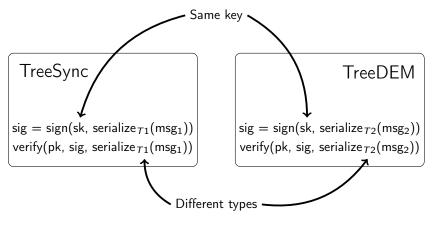
 $\begin{aligned} \text{sig} &= \text{sign}(\text{sk, serialize}_{\mathcal{T}1}(\text{msg}_1)) \\ \text{verify}(\text{pk, sig, serialize}_{\mathcal{T}1}(\text{msg}_1)) \end{aligned}$ 

### TreeDEM

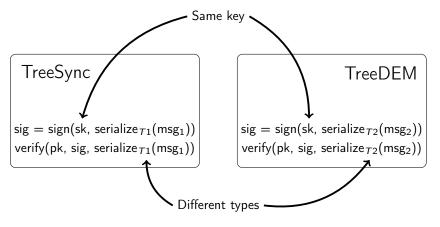
 $sig = sign(sk, serialize_{T2}(msg_2))$ verify(pk, sig, serialize<sub>T2</sub>(msg<sub>2</sub>))



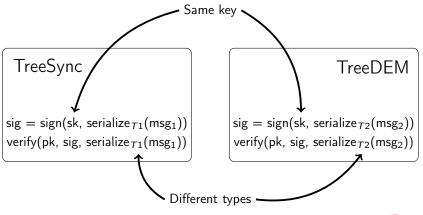




What if  $\exists \mathsf{msg}_1 \mathsf{msg}_2$ ,  $\mathsf{serialize}_{\mathcal{T}_1}(\mathsf{msg}_1) = \mathsf{serialize}_{\mathcal{T}_2}(\mathsf{msg}_2)$ ?

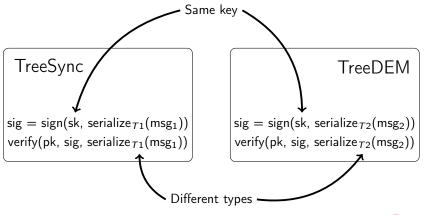


What if  $\exists \mathsf{msg}_1 \mathsf{msg}_2$ ,  $\mathsf{serialize}_{T1}(\mathsf{msg}_1) = \mathsf{serialize}_{T2}(\mathsf{msg}_2)$ ? Bad interaction between TreeSync and TreeDEM!



What if  $\exists \mathsf{msg}_1 \mathsf{msg}_2$ ,  $\mathsf{serialize}_{T1}(\mathsf{msg}_1) = \mathsf{serialize}_{T2}(\mathsf{msg}_2)$ ? Bad interaction between TreeSync and TreeDEM!





What if  $\exists \mathsf{msg}_1 \mathsf{msg}_2$ , serialize  $_{T1}(\mathsf{msg}_1) = \mathsf{serialize}_{T2}(\mathsf{msg}_2)$ ? Bad interaction between TreeSync and TreeDEM!

Attack found by doing proofs on a bit-precise specification, thanks to executability and interoperability tests.



# Proof sketch of TreeSync

### Security proof, step 1: invariants

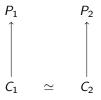
We prove many invariants on TreeSync (the well-formedness checks):

- Leaf signatures are valid
- Every node is linked by parent-hash to a node under it
- ► Things with unmerged leaves

### Security proof, step 2: the parent-hash guarantee theorem

We define an equivalence relation on trees  $\simeq$ .

We prove the theorem:



### Security proof, step 2: the parent-hash guarantee theorem

We define an equivalence relation on trees  $\simeq$ .

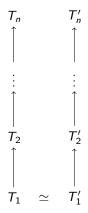
We prove the theorem:



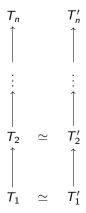
We want to prove : every subtree is authenticated by one of its leaves.



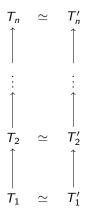
We want to prove : every subtree is authenticated by one of its leaves.



We want to prove : every subtree is authenticated by one of its leaves.



We want to prove : every subtree is authenticated by one of its leaves.



# Final notes

### Proof effort

Component	$F^*$ LoC	Verification time
Library code	836	1min30s
TreeSync	1274	4min30s
TreeKEM	396	1min
TreeDEM	1384	2min45s
High level API	1024	1min30s
Library proofs	1170	1min45s
TreeSync proofs	4018	13min30s
Tests	2782	2min45s
Total specification	4914	11min15s
Total proofs	5188	15min15s

Roughly two man-years of work, because many by-products to work on:

- Develop the methodology to treat such large protocols
- How to obtain a bit-precise specification
- Developed a framework for verified message formatting, both concrete and symbolic (in submission at CCS!)
- A protocol during its standardization is a moving target

### Conclusion

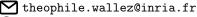
### Our contributions:

- formally specify MLS decomposed into three sub-protocols: TreeSync, TreeKEM, and TreeDEM
- prove the security of TreeSync in the Dolev-Yao model
- do proofs on an executable, interoperable specification
- ▶ found design flaws and submitted fixes to the MLS Working Group

Future work: security proofs for TreeKEM and TreeDEM; prove efficient implementations.

The MLS Working Group gladly welcomed these contributions, resulting in a fruitful collaboration.

</> https://github.com/Inria-Prosecco/treesync



https://www.twal.org/

🄰 @twallez

